

Gen • Up

Issue #27

MAY 2005

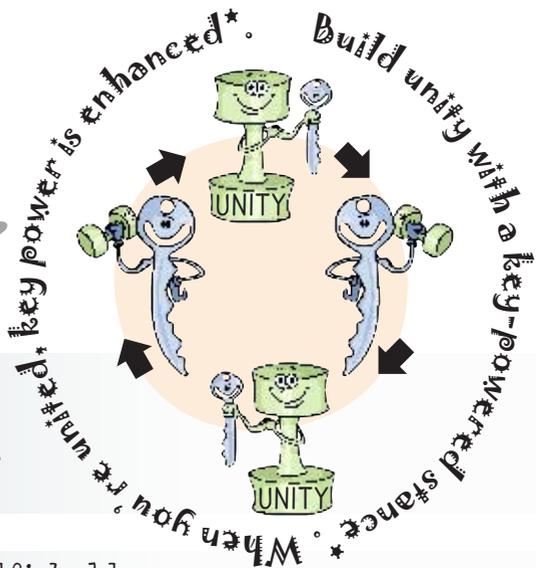


Content

Gen-Up, Issue 27, May 2005

Key Power

When your brother or sister
does something to bug,
Claim the keys of forgiveness,
and give them a hug.



The keys of unity overcome selfish blues.
They give power to walk in other's shoes.



*enhance: to improve; to increase or to add to the quality of something;
*stance: attitude; stand

The keys of giving give strength to
reach out to another,
And help you see the need of your
sister or brother.

Mama:

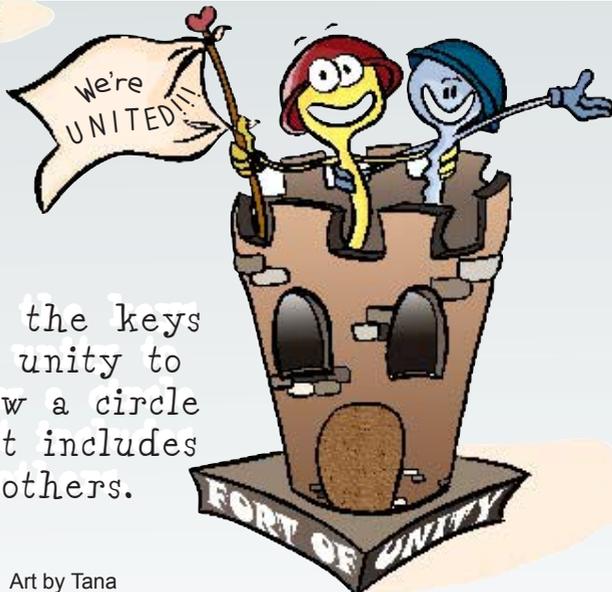
Unity is a power
and a force that
brings down the
blessings of God!

When we are
united, we have
'round about us
a mighty honor
guard of angels.

We become an
unbeatable force
in God's hands!

(ML #3158:37, Vol.
24, adapted)

Use the keys
of unity to
draw a circle
that includes
others.



Art by Tana



The Choice: Miracle Worker or Worldly Input Addict!



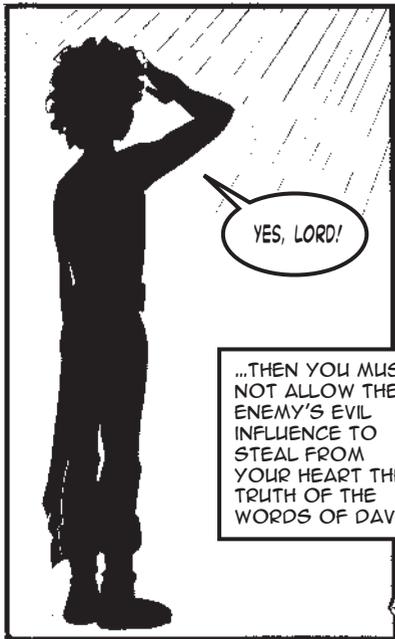
IF YOU WANT TO...

● BE POWERFUL CONDUITS OF MY SPIRIT



● TURN THIS WORLD RIGHT-SIDE UP

● BECOME FULL-TIME DISCIPLES WHOSE WISH IS MY COMMAND



YES, LORD!

...THEN YOU MUST NOT ALLOW THE ENEMY'S EVIL INFLUENCE TO STEAL FROM YOUR HEART THE TRUTH OF THE WORDS OF DAVID.



A LITTLE IS NOT GOING TO HURT YOU...

UNLIMITED WORLDLY INPUT WILL PREVENT YOU FROM BEING THE POWERFUL MIRACLE WORKERS THAT YOU ARE CALLED TO BE.

(Based on ML #3512:44-68, GN 1100)

Taking in unedifying System input...

...ALLOWS THE ENEMY TO BREAK DOWN YOUR SPIRITUAL GROWTH, REQUIRING YOU TO BUILD YOUR SPIRITUAL LIFE UP AGAIN.

AFTER WORKING HARD TO BUILD UP YOUR FAITH THROUGH THE WORD AND EXERCISING WITH THE WEAPONS OF THE SPIRIT...

MODERATION BALANCE BEAM

*UNCHECKED:
NOT LIMITED OR
CONTROLLED

...DON'T ALLOW THE ENEMY TO COME IN UNCHECKED.

HI, KEANA! THE DOOR WAS OPEN!

IF HE ENTERS, THE ENEMY WILL KICK OVER THE WALLS, HAUL OFF THE SUPPLIES, AND BREAK YOUR TOOLS AND EQUIPMENT.

THEN YOU WILL HAVE TO REPAIR AND REBUILD BEFORE YOU CAN MAKE PROGRESS.

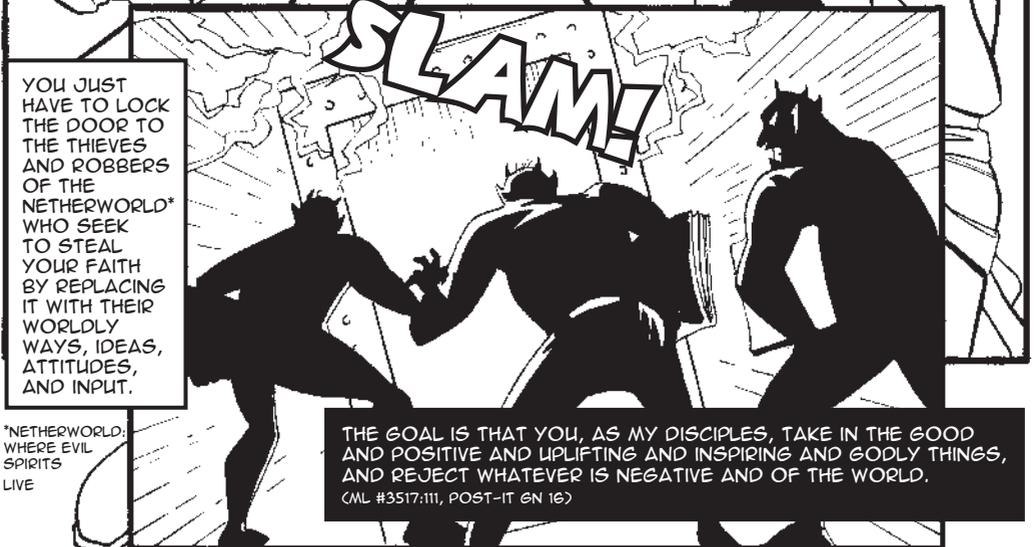
I DON'T KNOW. HE JUST CAME IN AND...

HA! HA!
HA!

THE BAD ATTITUDES THAT COME FROM SYSTEM INPUT DON'T COEXIST* SIDE BY SIDE IN YOUR HEART WITH THE GOOD EFFECTS OF MY WORD; THEY ERASE IT.

*COEXIST: TO EXIST TOGETHER OR AT THE SAME TIME

I've provided everything you need through:



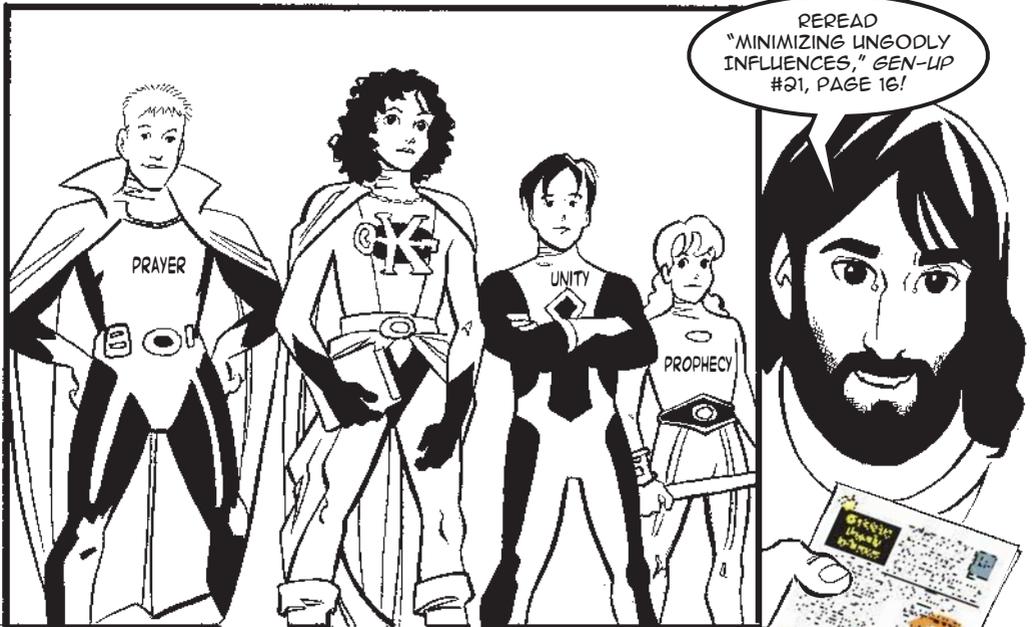
AS I CALLED TO MY DISCIPLES OF OLD, I CALL TO YOU, THE CHILDREN OF DAVID:

COME OUT FROM AMONG THEM AND BE SEPARATE. TOUCH NOT THE UNCLEAN THING, AND I WILL RECEIVE YOU (2 COR. 6:17).



AND IN RECEIVING YOU, I WILL GRANT YOU FULL ACCESS TO MY MIRACLE-WORKING POWER.

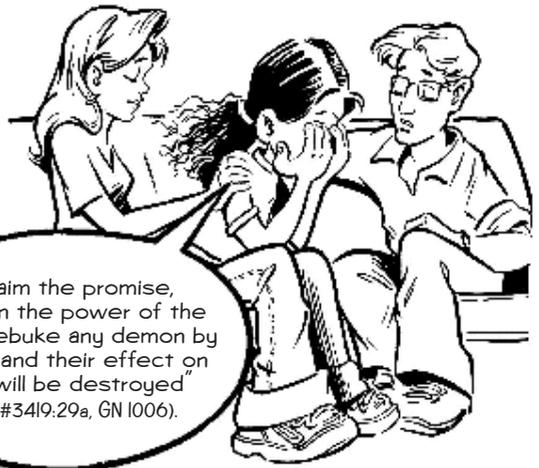
Then you will become the Endtime prophets that you are called to be!



REREAD "MINIMIZING UNCLEAN INFLUENCES," GEN-UP #21, PAGE 16!

ONLY WHEN YOU, MY DISCIPLES, TRULY UNDERSTAND WHAT YOU POSSESS IN TERMS OF SPIRITUAL WEALTH, AND ONLY WHEN YOU ARE PROUD OF YOUR HERITAGE AND ALL OF THE BLESSINGS I HAVE GIVEN YOU, WILL YOU BE ABLE TO FULFILL YOUR FINAL DESTINY. (ML #3517:159, POST-IT GN 16)

Rise Above System Addictions!— Call on Boheme!



I claim the promise,
"Call on the power of the keys, rebuke any demon by name, and their effect on you will be destroyed"
(ML #3419:29a, GN 1006).

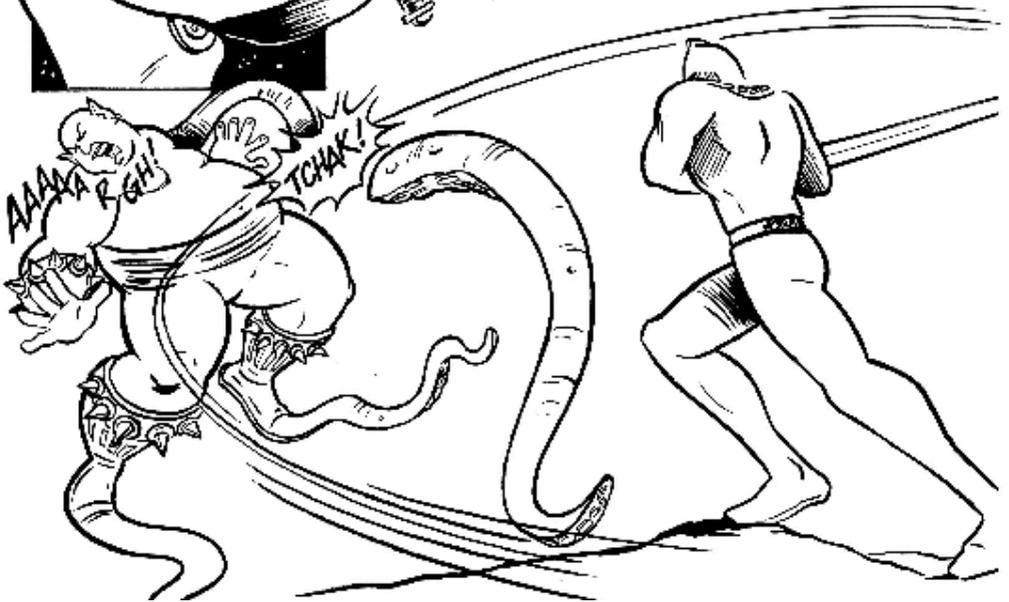
BOHEME



Jesus: I have warned you of Pan. (See *Gen-Up #19*, page 13.) And now I will warn you of Bacchus, another hindering spirit. It is in the spirit that battles are won or lost, so it's important for you to understand who in the spirit world fights for you, and who fights against you.

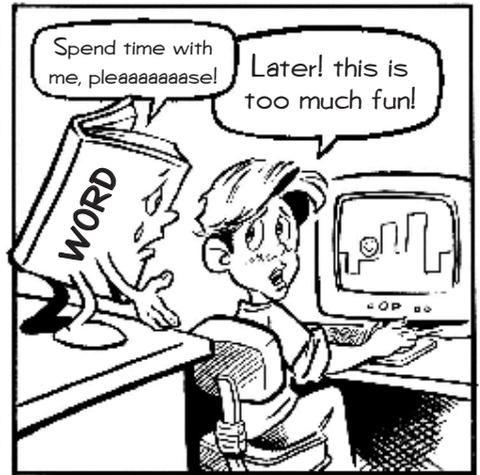
Though these demons are strong, they are no match for the power of My Spirit within you. "Greater is He that is in you, than He that is in the world" (1 John 1:4b). You have all the power you need through Me and My good spiritual forces to win the victory over the Devil and all of his demons.

With Me on your side, you are guaranteed victory in every battle!



Boheme is sent to help free you from the worldly addictions that Bacchus tempts you with.

Art by Philippe



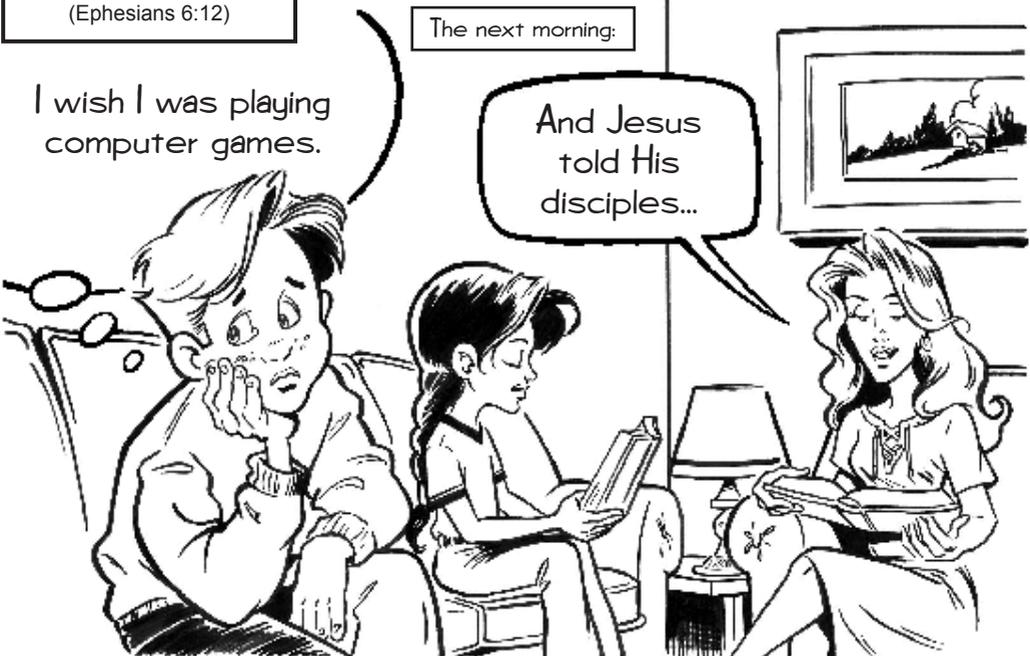
Bacchus is one of the rulers of this world's darkness described in Ephesians 6:12. He is the prince of addiction.

For we wrestle not against flesh and blood, but against principalities, against powers, against the rulers of the darkness of this world, against spiritual wickedness in high places.
(Ephesians 6:12)

I have created many things for your enjoyment. Even amongst things created by man—such as movies, computers, or books—there are interests that you can enjoy without being pulled away from Me.

The danger comes when you feel you must have one or some of these in order to be happy. It should concern you if the amount of time you spend on these things undermines your time with Me, reading the Word, and being with your friends and family.

The Enemy's primary goal is to get between you and Me and My Word. Bacchus's mission is to try to separate My children from Me by getting you to turn to other interests for your happiness and fulfillment.



Jesus: An addiction could be anything you do regularly or repeatedly that is just a bit too important to you, or bears bad fruit, or wastes your time, or takes the place of the "better" things in your life, such as:

- your time with Me,
- your fellowship with others,
- time spent learning skills that will help you in life,
- time spent doing things for others. (Based on ML #3489:27, GN 1073)



Many of the things that Bacchus tries to trip My children off with are things that aren't sins in themselves, but are possible inroads that he can use to pull you away from Me. For example, it's not a sin to play a fun game or sports outside for exercise and entertainment, to have a pet you enjoy, to play a fun board game or maybe even a computer game, or to watch an approved movie that I and your parents have said is okay for you to watch.

But they can become sins if they come to be so important to you that they pull you away from Me, from something I want you to do, or if you start to feel you must have them in order to be happy.

This is the work of Bacchus, trying to pull you away from the most important things in life, and fill your life with things of this world instead.



Jesus, please send Boheme to help me!



Through the spiritual weapons I have gifted the children of David with, I've given you all the power needed to overcome Bacchus's influence in your life.

To resist and defeat Bacchus:

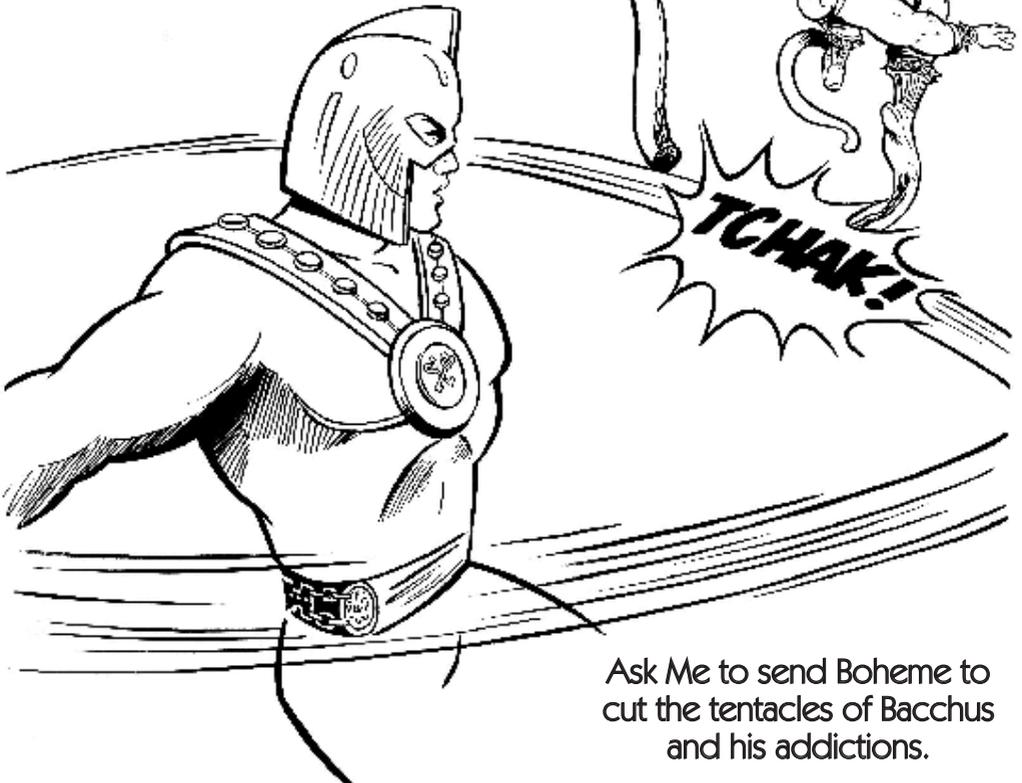
► **Pray.** I can deliver you from Bacchus's influence if you pray and call on My help. Ask others to pray for you too.

► **Use the keys.** Here are some key promises you can claim:

Use the power of the keys to defeat Bacchus's influence in your life. (ML #3402:67, Post-It GN 4, *adapted*)

Though Bacchus's tentacles of addiction are strong, they melt as butter when cut with the power of the keys! (ML #3365:83, GN 963, *adapted*).

You will be freed from the tentacles of Bacchus if you focus on the power of the keys ("Fighting the Enemy," Key Promises).



Ask Me to send Boheme to cut the tentacles of Bacchus and his addictions.

► **Pull out the weapon of praise!** Praise Me for the many fulfilling opportunities I give you. Tell Me how thankful you are for the many fun activities I help you enjoy.

► **Call on your heavenly helpers!** They can help you fight and defeat Bacchus. Call specifically on Boheme to fight on your behalf.

► **Use the gift of prophecy.** Ask Me and Boheme for personal counsel to help you resist Bacchus's attempts to separate you from Me.

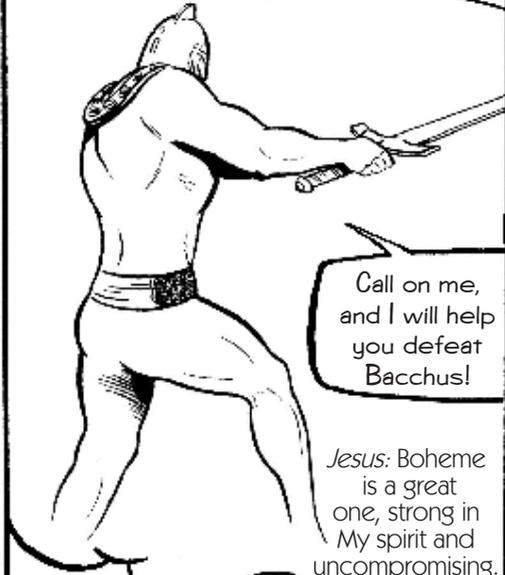
Also, counsel with your parents, as well as pray and ask Me for My approval before beginning a free-time activity, to make sure that it's not a waste of time or taking away from your connection with Me.

► **Obey.** Obedience is an important ingredient in staying free from Bacchus's addictions. If I show you to do something or not to do something, it's important that you obey what I have told you. That way I can bless you for your obedience and help you fight for victory.

Get help from your friends and caregivers too, to remind you about the things I've shown you to do.



BOHEME



Call on me,
and I will help
you defeat
Bacchus!

Jesus: Boheme
is a great
one, strong in
My spirit and
uncompromising.



SPIRIT HELPERS



BOHEME

SPIRIT HELPERS



ASMET

Photocopy and cut out

SPIRIT HELPERS

BOHEME

JESUS: BOHEME IS SENT TO HELP FREE YOU FROM THE WORLDLY ADDICTIONS THAT BACCHUS TEMPTS YOU WITH.

SPIRIT HELPERS

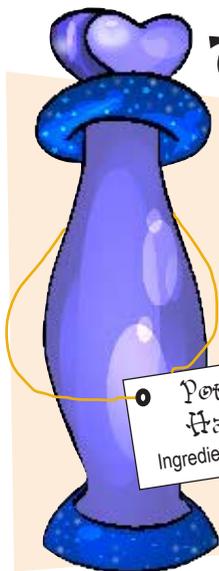
ASMET

JESUS: ASMET HAS BEEN GIVEN THE TASK OF GIVING WISDOM FROM ME TO MY CHILDREN.



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Thrills That Last!



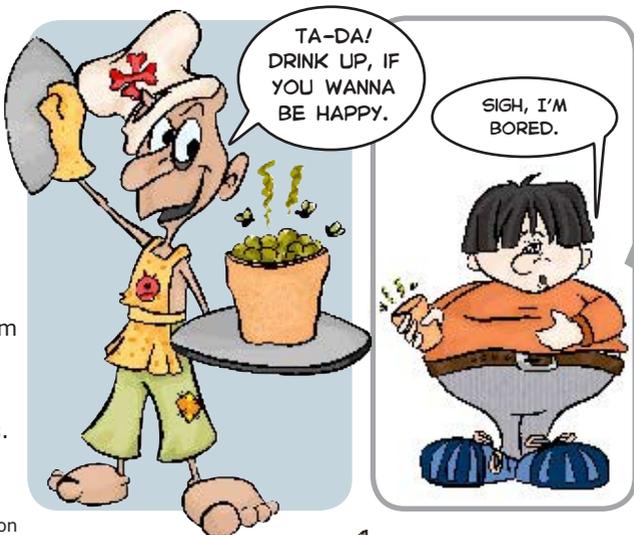
Potion of Happiness
Ingredients: 100% Jesus



Jesus: The Enemy has to keep finding ways of keeping his subjects happy without Me, which is as futile* an attempt as trying to keep a battery charged without electricity!

*futile: useless; not successful

He tries to woo people's hearts with this allurements*, this entertainment, this blockbuster, this book, this theme park, this mall, this computer game, this product—all to keep them from looking outside themselves and at what the true meaning of life is.



*allurement: something that attracts strongly; temptation

As I said so long ago, "a man's life consisteth not in the abundance of the things he possesses" (Luk.12:15)—or to paraphrase a bit, the abundance of the new things of the flesh that he tries. Because things are temporary! The thrills don't last!



Art by Tana



AND HERE'S ANOTHER SPIRITUAL GIFT FOR YOU—FORESEEING THE FUTURE!

You, My children of David, enjoy the greatest of all spiritual gifts this world has ever known, the greatest of all freedoms, and there are many more to be given and revealed to you.



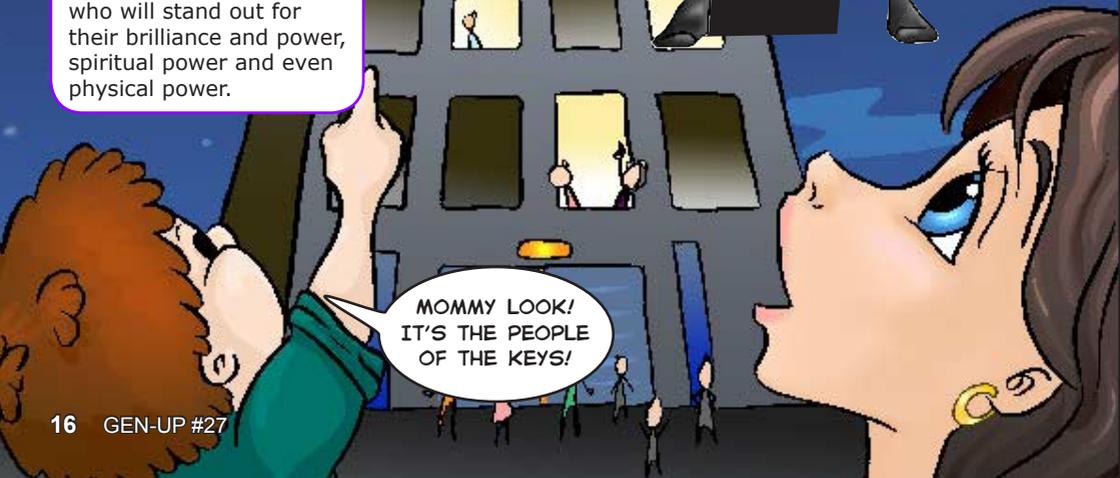
CAN YOU THINK OF THE SPIRITUAL GIFTS WE HAVE THAT ARE UNIQUE?



The greatest thrill you can experience in this world will be to fight on My side during the dark days to come. This is the grand finale of mankind's history...



...on this planet, and you are set to be some of the key players in it—those who will stand out for their brilliance and power, spiritual power and even physical power.



MOMMY LOOK! IT'S THE PEOPLE OF THE KEYS!

News 1

SO IN MY LAST MOVIE I...



You will be the stars of that day—those who the lost of the world will look to and admire. In those days you will be the celebrities. I will cause you to shine with the brilliance of My truth and power.



HEY! IT'S THE KEY GIRLS!

YOU HAVE RECENTLY HEALED TWO CHILDREN FROM CANCER IN THE NAME OF THE KEYS. CAN YOU TELL US MORE ABOUT THIS?



No wonder the Enemy seeks to get you to set your eyes only on the things of man, the allurements of the world designed to keep people from hungering after the things of the spirit.

IT'S NOT MY OWN POWER. JESUS GIVES ME THIS KEY POWER.

News 1



But as you keep your eyes turned toward Me, you will find that the things of this world will grow unimportant compared to the greater truths and eternal rewards that await My faithful servants and children of these Last Days.



CONTINUED FROM
GEN-UP #26

GRACIE! YOU CAN'T GO IN THERE. DON'T DO IT!

YOU HAVE NO POSITION HERE TO TELL ANYBODY WHAT TO DO. YOU DON'T EVEN BELONG HERE NOW. THIS IS OUR JOB, THIS IS OUR BUSINESS, AND IT'S NONE OF YOUR BUSINESS. GET OUT OF HERE!

Coosa chased us until we got near the end of the hall where I grabbed a broom somebody had left and I tried to hit him with it to drive him off.

Suddenly the funniest thing happened. He plucked three little hairs out of the back of his neck, and rolled them between his thumb and forefinger, crushing them to a fine powder. Then he threw it in my face.



THIS WILL TAKE CARE OF YOU.

Art by Eman

The powder Coosa threw in my eyes immediately began to make me dizzy, drowsy, and sleepy.

THERE.
THAT'S THE
END OF HIM.



COME ON! WE'VE GOT TO RUN. WE'VE GOT TO FIND THE WAY OUT BEFORE YOU GO TO SLEEP. WE'VE GOT TO FIND THE WAY OUT BEFORE IT'S TOO LATE!

We were running like mad, desperately trying to find the exit. Suddenly we came to the lobby with the big reception desk.



I THINK IT'S BEHIND THAT DESK, BECAUSE EVERY TIME I WENT AROUND THE CORNER OF THAT DESK ALL THE PEOPLE VANISHED.

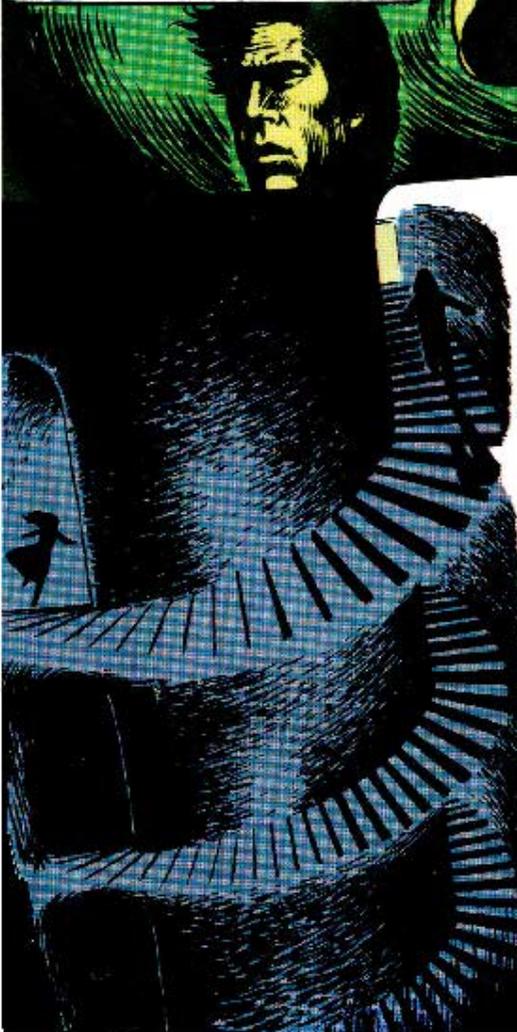
We ran around the corner behind the main desk, and sure enough, there was the doorway that said, "Exit."

LOOK! THERE IT IS.
COME ON!



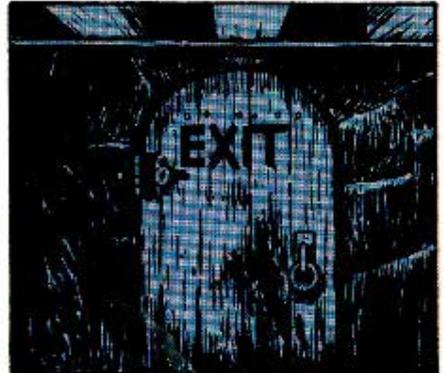
Behind the door was a spiral staircase that led downward. Though I can't remember how we got in, we must have come in the same way, because it seemed to be the only entrance or exit. The reception desk seemed to control the place. Just then the desk clerk saw us and shouted:

*THERE THEY GO! STOP THEM!
THEY'RE NOT REGISTERED!
THEY'RE NOT SUPPOSED TO BE
HERE! STOP THEM!*



Maria let go of my hand and ran, and soon she was out of sight on the spiral staircase. She was running like Hell was after her, and I was following close behind. We ran down, down, down, around and around and around. It makes me dizzy even to think of it!

Suddenly we came to the end, another door that said "Exit."





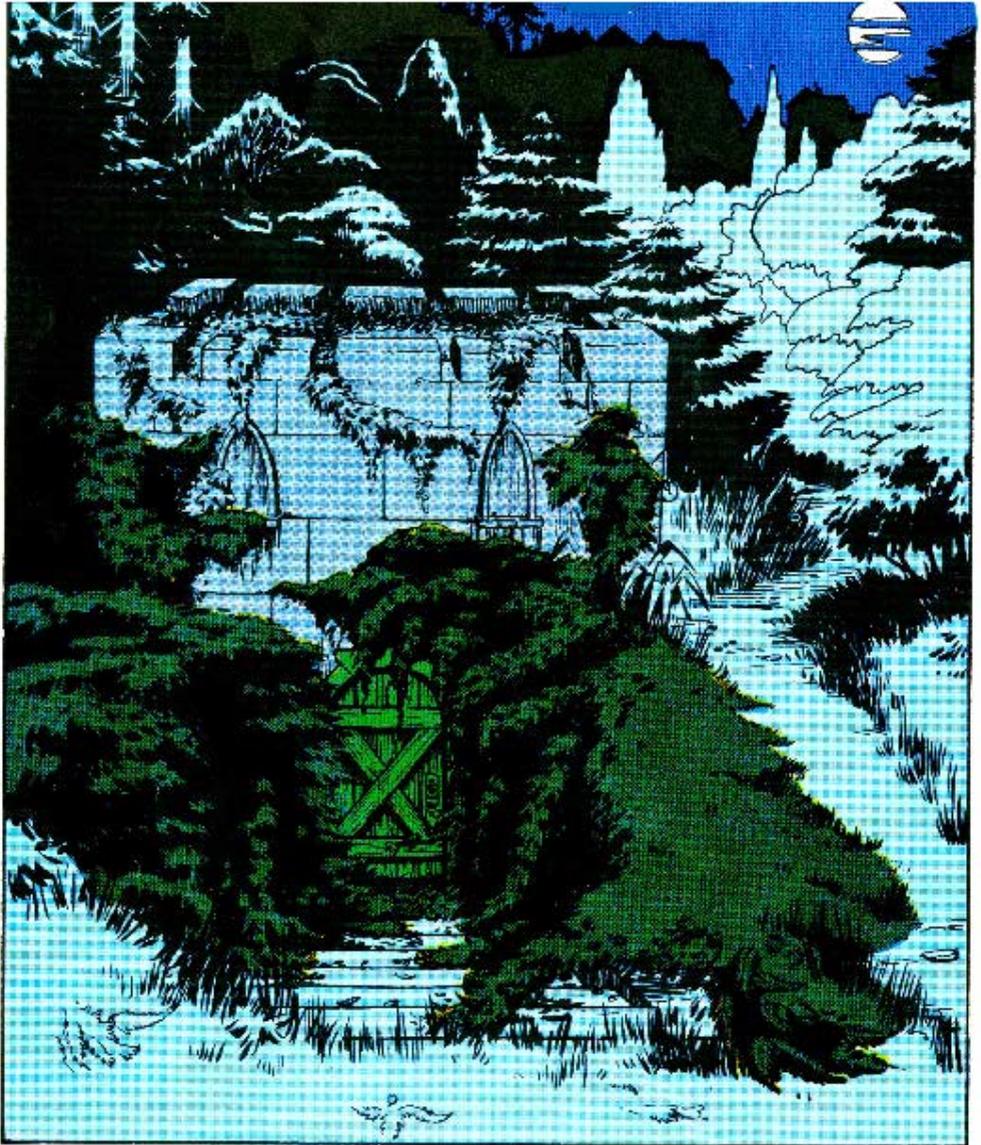
We threw open the door, and it was just a little short flight of steps, not more than maybe a dozen steps leading upward. We came up these old, old basement stone steps, and found we were coming back up to the surface of the earth. I don't understand that, because it seemed like where we were had been far underneath the surface of the earth. Yet to get out we had to go down this long spiral staircase and out...

...this little door. And then a simple short climb up and there we were, on the earth's surface. It must be that down was up!



As we came up this short flight of old stone steps on to the earth's surface, we both experienced a peculiar feeling like a thrilling sort of magical ripple or electrical wave that transformed us back into our earthly bodies, and we were back in our own dimension.

I looked back, and the little short cellar stairwell we'd just come up was a very dark hole like a dark green grave, all covered with evil-looking weeds and vines. There was a little weird building of which the green escape door was its basement or cellar door. It was an old vine-covered stone building, like an old utility building or old closed burial crypt* where they bury bodies. From the outside it was all locked up. It was part of a park or cemetery. The fact that we could come out of its basement seemed to mean it was there to cover the entrance.

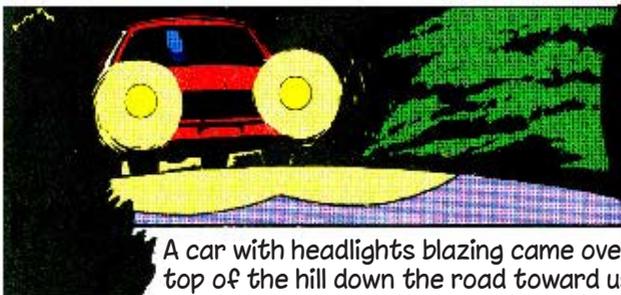


**burial crypt: underground room used for burial*



It was getting dark. There was a house to our right and I heard voices. I listened very carefully. What a relief when I realized they were good British voices speaking English! I thought, *Thank God, we're back!* The road was a dirt road

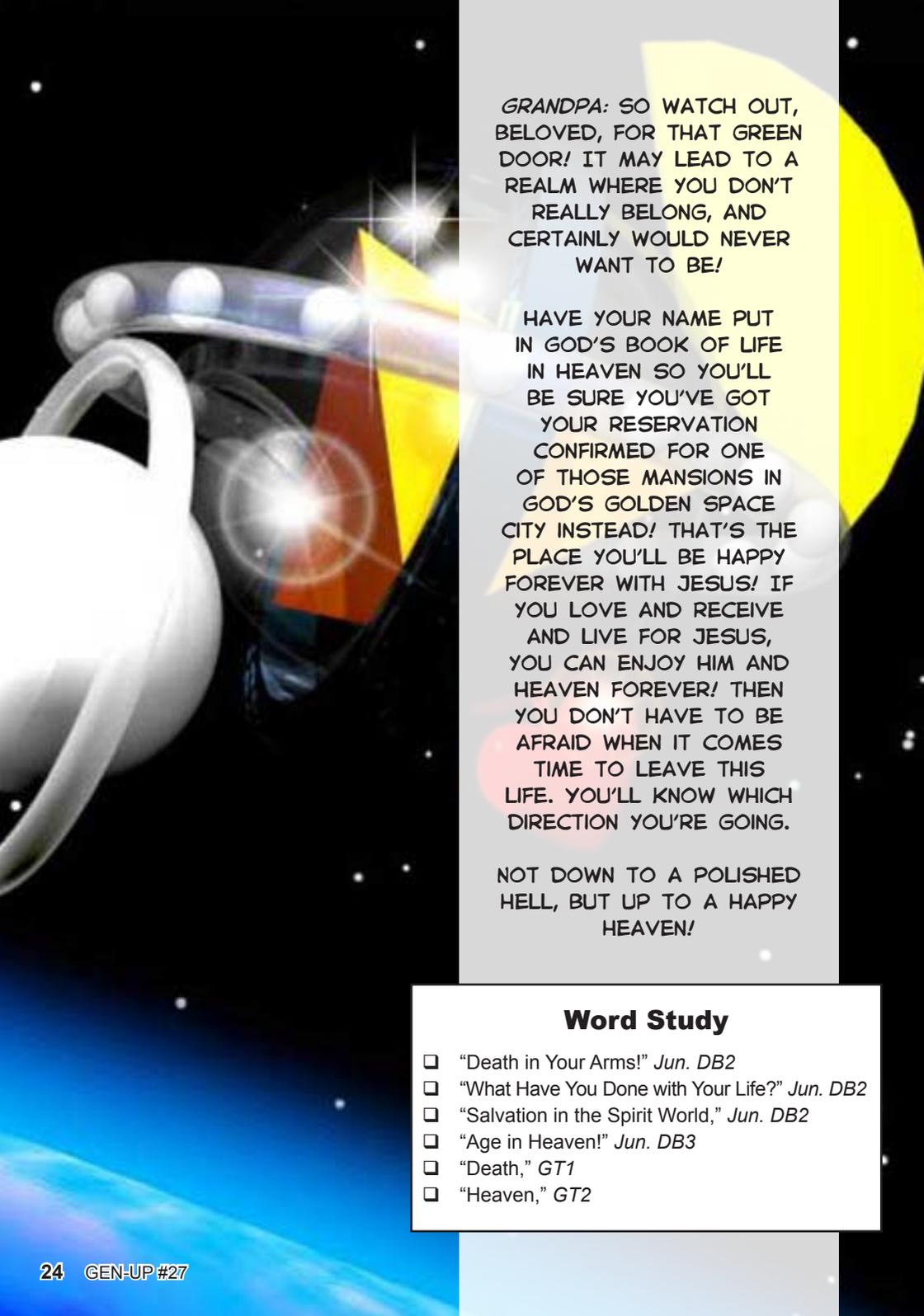
that led uphill through the trees. There was another house on the right up ahead.



A car with headlights blazing came over the top of the hill down the road toward us.

But the car stopped at the house on our right, and the driver turned off his lights, got out of his car and went into the house. I thought, *Thank God it wasn't somebody coming after us!* Then Maria and I held each others hands and started to walk slowly up the road, which seemed to lead back towards friends and loved ones and civilization. I was so relieved that we were out. We'd found the way out!





GRANDPA: SO WATCH OUT, BELOVED, FOR THAT GREEN DOOR! IT MAY LEAD TO A REALM WHERE YOU DON'T REALLY BELONG, AND CERTAINLY WOULD NEVER WANT TO BE!

HAVE YOUR NAME PUT IN GOD'S BOOK OF LIFE IN HEAVEN SO YOU'LL BE SURE YOU'VE GOT YOUR RESERVATION CONFIRMED FOR ONE OF THOSE MANSIONS IN GOD'S GOLDEN SPACE CITY INSTEAD! THAT'S THE PLACE YOU'LL BE HAPPY FOREVER WITH JESUS! IF YOU LOVE AND RECEIVE AND LIVE FOR JESUS, YOU CAN ENJOY HIM AND HEAVEN FOREVER! THEN YOU DON'T HAVE TO BE AFRAID WHEN IT COMES TIME TO LEAVE THIS LIFE. YOU'LL KNOW WHICH DIRECTION YOU'RE GOING.

NOT DOWN TO A POLISHED HELL, BUT UP TO A HAPPY HEAVEN!

Word Study

- "Death in Your Arms!" *Jun. DB2*
- "What Have You Done with Your Life?" *Jun. DB2*
- "Salvation in the Spirit World," *Jun. DB2*
- "Age in Heaven!" *Jun. DB3*
- "Death," *GT1*
- "Heaven," *GT2*